



**Interaktive Systeme: Band 1: Grundlagen,
Graphical User Interfaces,
Informationsvisualisierung (eXamen.press)
(German Edition)**

Bernhard Preim, Raimund Dachselt

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Aufbauend auf den Grundlagen der Kognition bietet Band 1 eine umfassende Einführung in den Entwurf interaktiver Systeme. Von den Eingabegeräten bis zum Dialogdesign werden alle wichtigen Aspekte der Gestaltung fensterbasierter Systeme anhand von Fallbeispielen aus der industriellen Praxis ausführlich diskutiert. Die Autoren behandeln auch Visualisierungstechniken und Besonderheiten mobiler User Interfaces (UI). Um den vielfältigen Aspekten des Themas gerecht zu werden, erscheint die 2. Auflage in zwei Bänden.

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